

MATHS

Children will cover place value, negative numbers, solve problems, decimals, angles, 2D shapes, symmetry, measures and time.

ICT

Children will learn to use ICT tools appropriately and will select areas of an image to cut, copy and change. They will learn to export their work to other packages and important images from sources such as clipart, scanner or digital camera.

English

Historical setting - Write stories focus on description of the setting in Tudor times
Information

Recount - Writing comparisons between historical and modern schooling

Diary - Write diary entry as a Tudor schoolboy/ schoolgirl describing a typical day.

Dialogue and Plays - Learn features of a play scripts, write your own plays about Tudor schoolboy versus modern schoolchild and perform it.

SCIENCE

Working scientifically: sound

Sound

Identify how sounds are made and find patterns.

Investigate how sound travels through different materials.

Explore the relationship between distance and volume.

ART/DT

The children will enjoy the following range of activities planned:

Designing and making musical instruments!

Design and making a Tudor house.

READING

Tudors- Stories with historical settings.

Books about Tudors.

Creative Planning: Tudors

RE

Hinduism.

GEOGRAPHY

In geography the children will turn into eco-worriers and understand how they can improve the Environment! Delve into the dustbins and tackle the trash as they investigate how much rubbish the class produce, and explore different ways of recycling and reducing waste around the local area.

MUSIC

Exploring rhythmic patterns.

Exploring dynamics/volume

Length/duration

Clash

Play tuned and untuned instruments with control and rhythmic accuracy.

HISTORY

This is a long unit. In it, children will develop ideas about the Tudors. They will be able to locate the Tudors on a timeline. They will also learn why Henry VIII was so important in British history.

PE

Football

Cricket

Athletics